



DYNASIGN LE2 VERSION 2.7 USER'S GUIDE

Introduction

Welcome to Dynasign LE2, digital signage for your local network. Dynasign LE2 is a completely self-contained system for managing digital signage on your local network without buying and administrating any server hardware and software. Dynasign LE2 includes two applications:

- Player: a digital signage content playback application
- Publisher: a content publishing software application

Dynasign LE2 is designed for you to manage up to 30 players on your local network. For large scale deployments at multiple locations, please visit Dynasign Website at <http://www.dynasign.net> for Dynasign Online products.

This document is designed to give you a step-by-step guide to the common tasks you will perform with Dynasign LE2.

[What's New in Version 2.7?]

- New Application Wizard with video wall options
- New Layout Manager with improved video wall support
- New Standard Layout Templates for Screens with 4K, 1080P and 720P Resolutions
- Improved Player Wizard
- Restoring Application to Publisher from Player
- New Digital Signage Widgets (DSWidgets)
- Interactive Applications with Build-in Multi-level Menu Support
- Spanish User Interface Support

[Getting Ready]

- Setup Player for Content Playback
- Setup Publisher for Content Publishing
- Login to Publisher
- Change Login Password
- Setup Login Session Timeout
- Check for Publisher Software Updates
- Publisher User Interface

[Application]

- Setup Application
- Program Content for Application
- Program Common Media – Flash
- Program Common Media – Image
- Program Common Media - Video
- Program Common Media - URL
- Program using Content Presentation Templates
- Program using DSWidgets (Version 2.7)
- Program with Content Attributes

- Program with Recurrence
- Program for Selective Signs
- Setup Play Sequence
- Preview Playback
- Copy Applications
- Remove Applications
- Export Applications
- Import Applications
- Sync Content Play in 2 Different Zones

[Screen Layout]

- Change Application Screen Layouts
- Create Custom Screen Layouts

[Player]

- Setup Local Player
- Setup Remote Players
- Activate Players
- Publish to Players
- View Player Status
- Change Player Passcode
- Map Players to Applications and Signs
- Setup Player Properties
- Manage players from Publisher
- Check for Player Software Updates
- Restore Applications from Players (Version 2.7)

[Getting Ready] Setup Player for Content Playback

- Connect Dynasign Player to your screen using either VGA or HDMI.
- Connect power to both your screen and Dynasign Player.
- Make sure your network supports DHCP, if not, you need to set up static IP for Dynasign Player
- Connect Dynasign Player to your local network using WiFi or network cable
- Power on Dynasign Player and your screen.
- You should see Dynasign Player running on your screen with a "Welcome to Dynasign LE2" message as illustrated in the picture.



[Getting Ready] Setup Publisher for Content Publishing

System Requirements for Dynasign Publisher LE2:

- Processor: Dual-Core 2.0 GHz or better
- Memory: 4GB or more
- Hard Drive: 8 GB or more free space
- Network: Internet connection is required to activate the product.
- Operating System: Windows7.
- For Windows XP, download and install Microsoft .NET Framework 3.5 if your PC doesn't have it installed already (go to <http://www.microsoft.com/>, search for . NET 3.5)
- Adobe Flash Player installed.

Follow the steps below to setup Dynasign Publisher LE2:

- Go to <http://www.dynasign.net/dynasignle/>. Follow the instructions in the "Publisher Download" page to register and download Dynasign Publisher LE2 software.
- After completing the registration process, you will receive the Dynasign Publisher LE2 download link via email.
- Download and install Dynasign Publisher LE2 on your Windows7 PC. This PC becomes your Dynasign LE2 content management workstation.
- Make sure your PC is connected to the same local network that your Dynasign Players are.
- Start Dynasign Publisher LE2. When you start Dynasign Player LE2 for the first time, you may get a Windows Security Alert. It will ask you to confirm if you want to allow DynasignPublisherLE program to communicate on your private networks (home or work network) or public networks. You should check on both checkboxes.
- Before you login the first time, you will be presented with a Product Activation Screen.
- Now you are ready to login.

Note: If you have problem to connect to the remote player from your PC, make sure your router or firewall doesn't block the remote player IP or port number that your player uses.

[Getting Ready] Login to Publisher

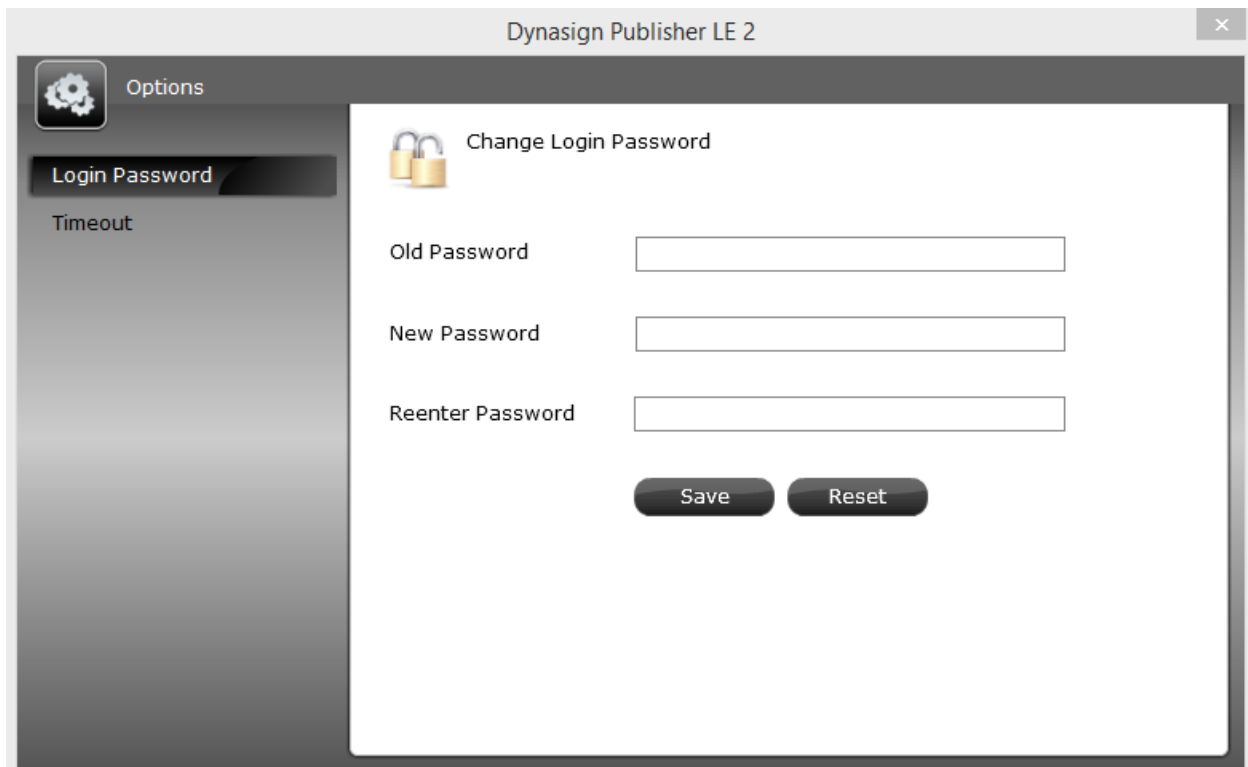
- Enter user name "admin"
- Enter default password "dynasign"
- Click on "Login" button



[Getting Ready] Change “admin” User Password:

Change “admin” User Password: “admin” is the built-in user for Dynasign LE. Its default password is “dynasign”. After you login, you should change the default password.

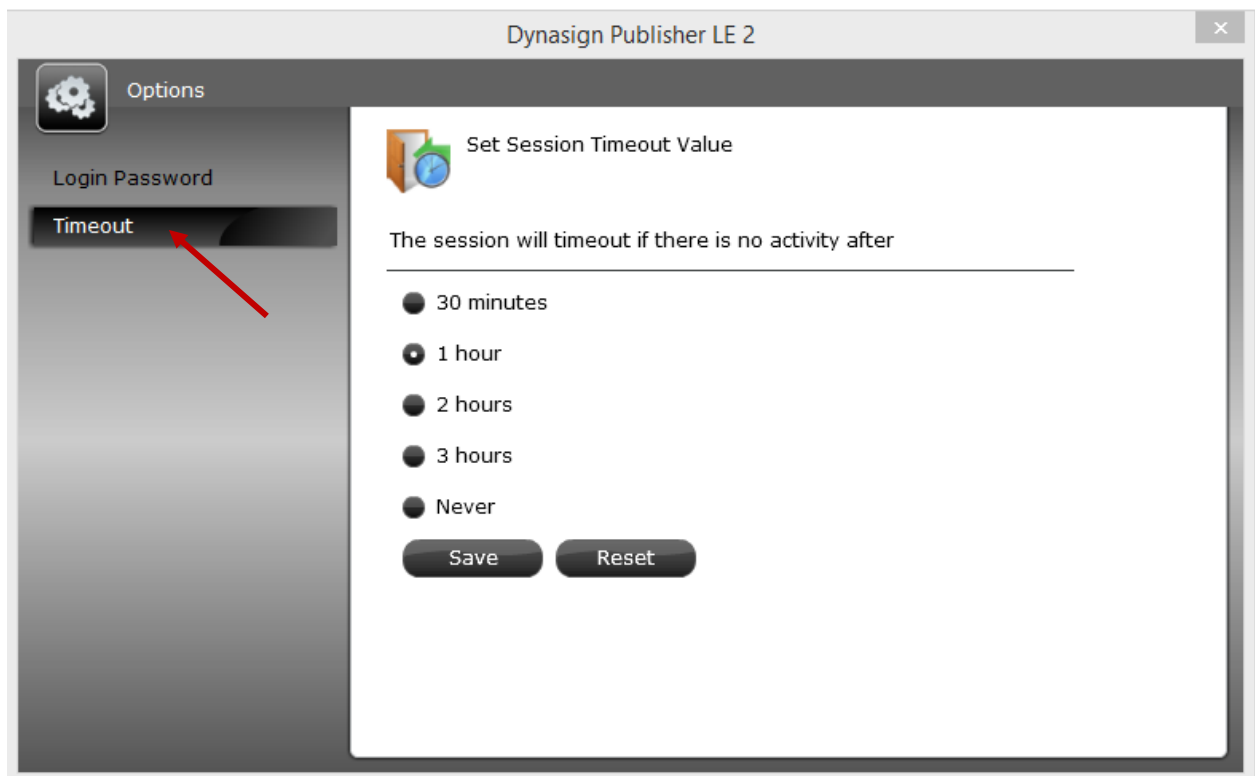
- Click on the “Options” button on the top menu bar
- Select “Login Password” on the left side panel
- Enter old password
- Enter new password
- Reenter the new password
- Click on the “Save” button



[Getting Ready] Change Login Session Timeout

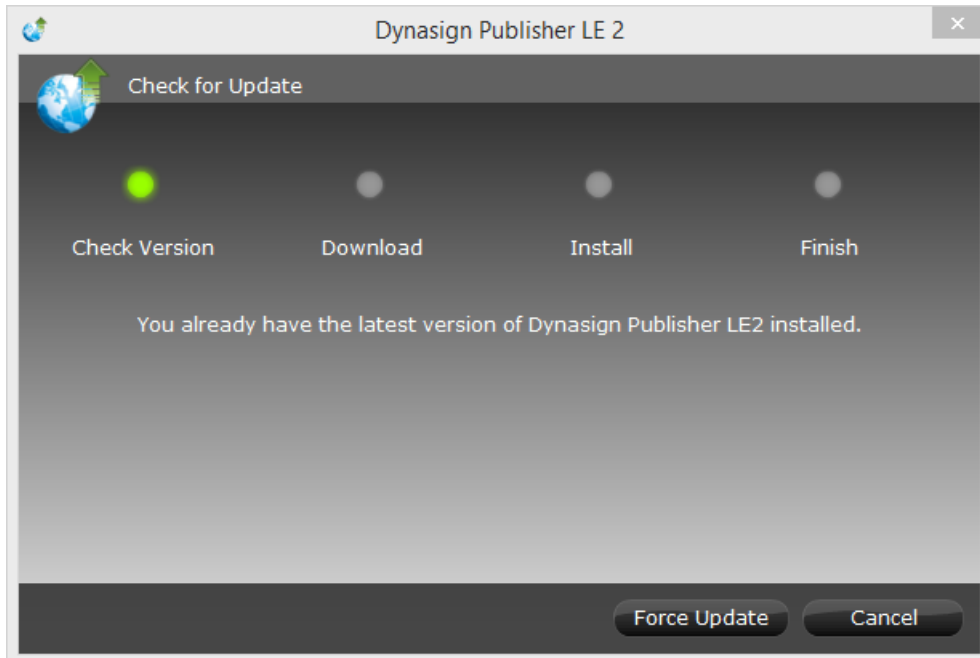
Publisher has a session timeout feature. After login, if there is no activity for a given period of time, Publisher will logout automatically. The default timeout value is 1 hour. You can change the default session timeout.

- Click on the “Tools->Options” from the top menu bar
- Click on “Timeout” on the left side panel
- Select a timeout value (30 minutes, 1 hour, 2 hours, 3 hours or never)
- Click on the “Save” button.



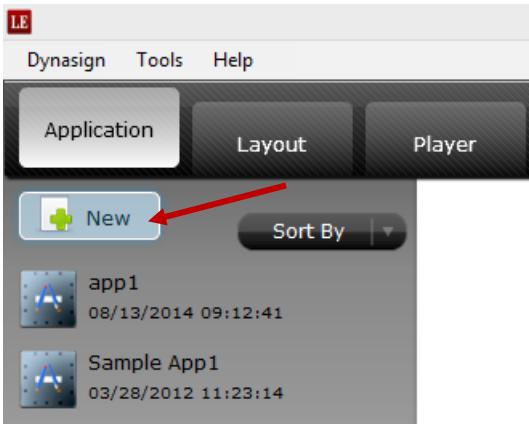
[Getting Ready] Check for Publisher Software Updates

- Click on the “Help->Check for Update” from the top menu bar
- You can update if there is a newer version available
- You can also do a “Force Update” if you already have the latest version. “Force Update” can be applied when some of the installed files are damaged.



[Getting Ready] Publisher User Interface

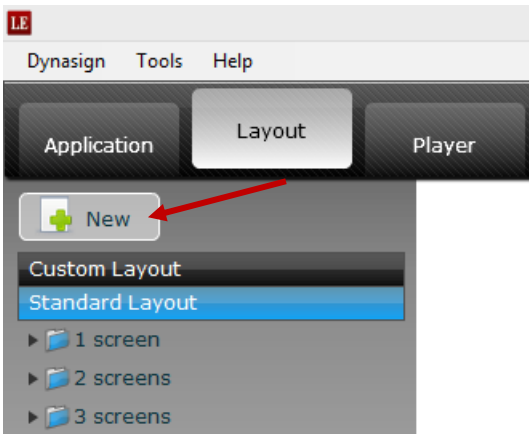
Publisher user interface includes 3 tabs: Application, Layout and Player.



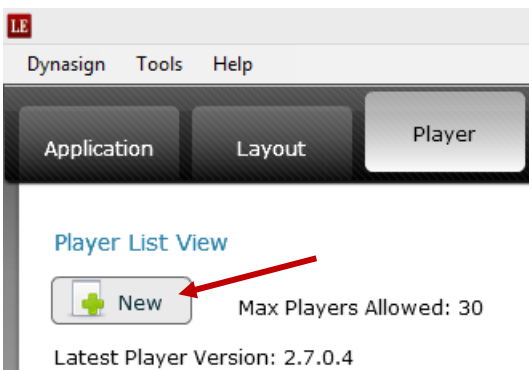
The Application tab contains all the digital signage applications you will create.

Under Application tab, the left side lists all the applications, left side is the working area for applications.

You can create a new application by clicking on the new button.



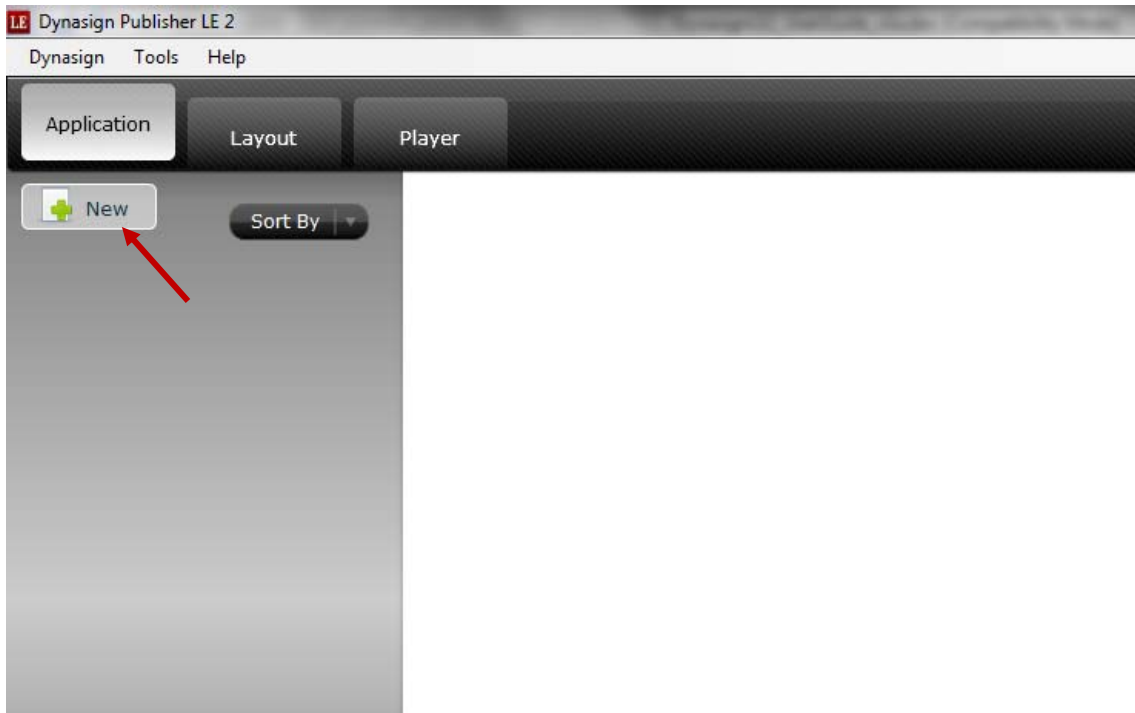
The Layout tab contains all the pre-defined standard layouts as well as custom layouts. You can launch the layout editor to create your custom layout by clicking on the new button.



The Player tab contains all the players on your network. You can add a new player by clicking on the new button.

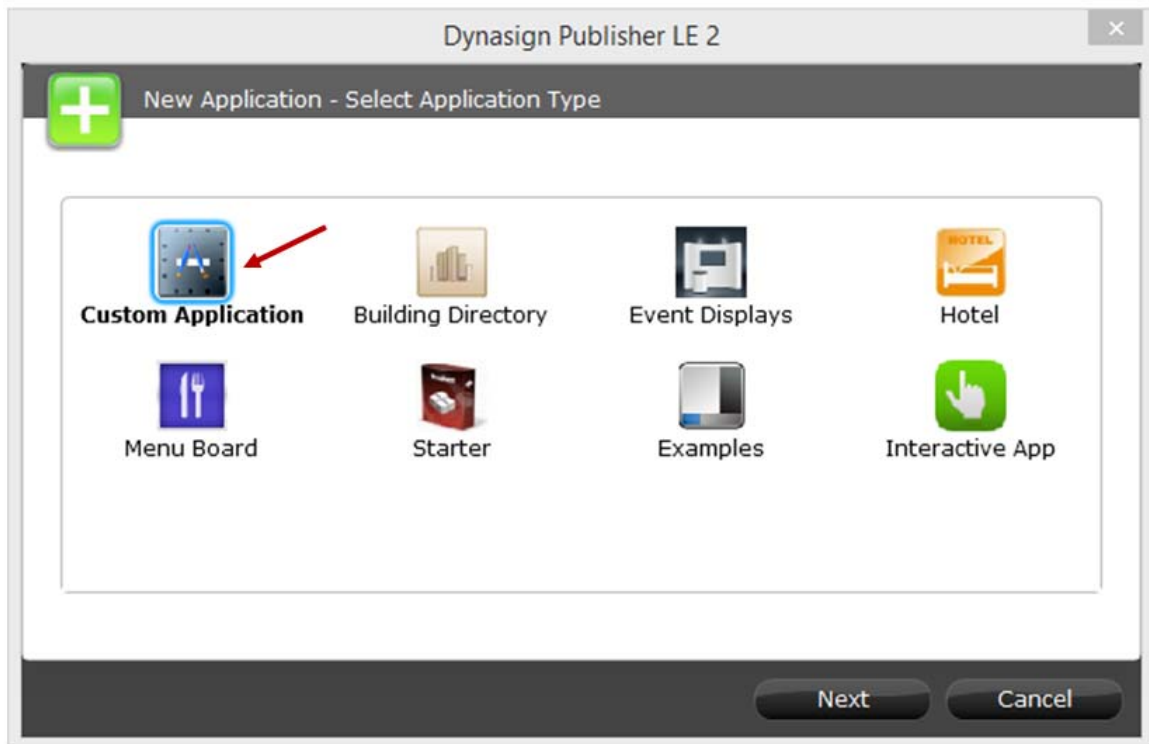
[Application] Setup Application

- 1) First, you need to create an application for your digital signage network. All signs under the same application will share the same screen layout. Click on New button to launch the New Application Wizard.



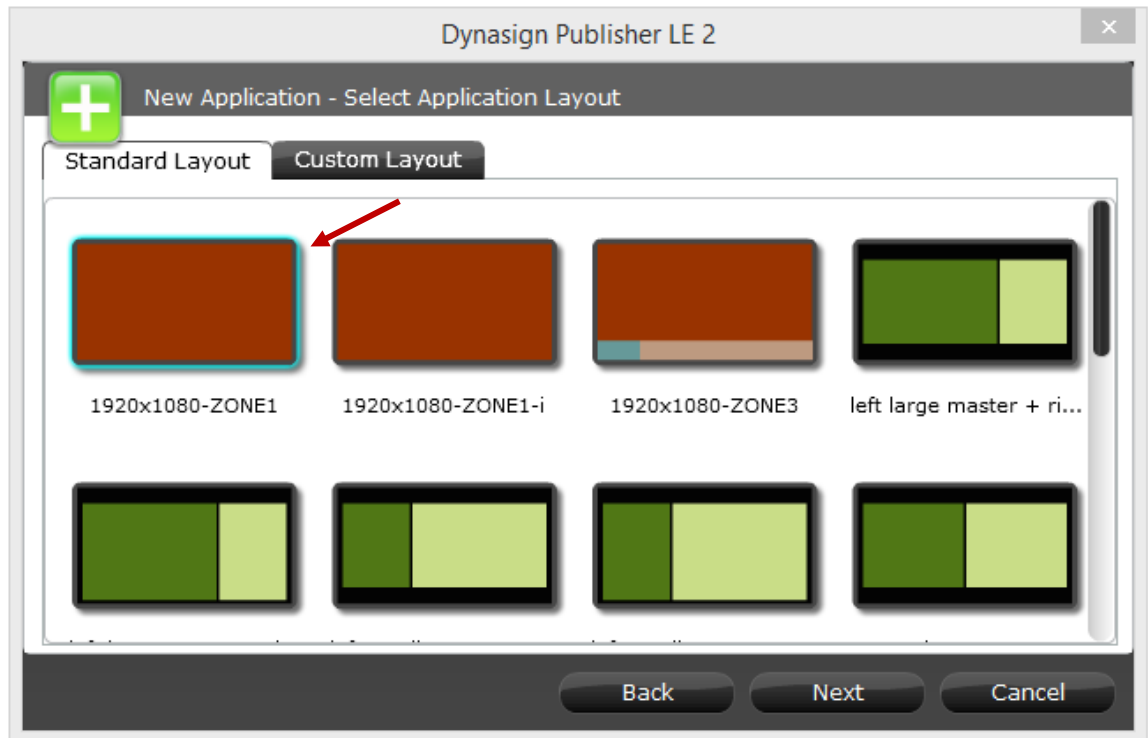
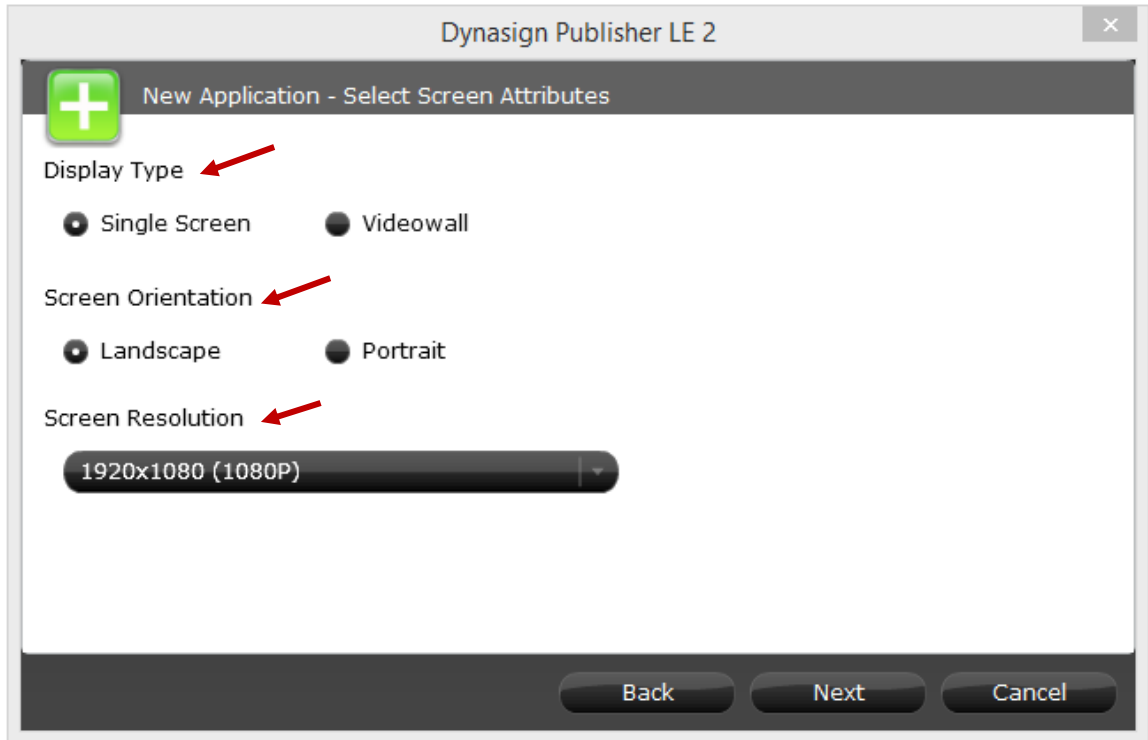
2) From the Application Wizard, you can choose to

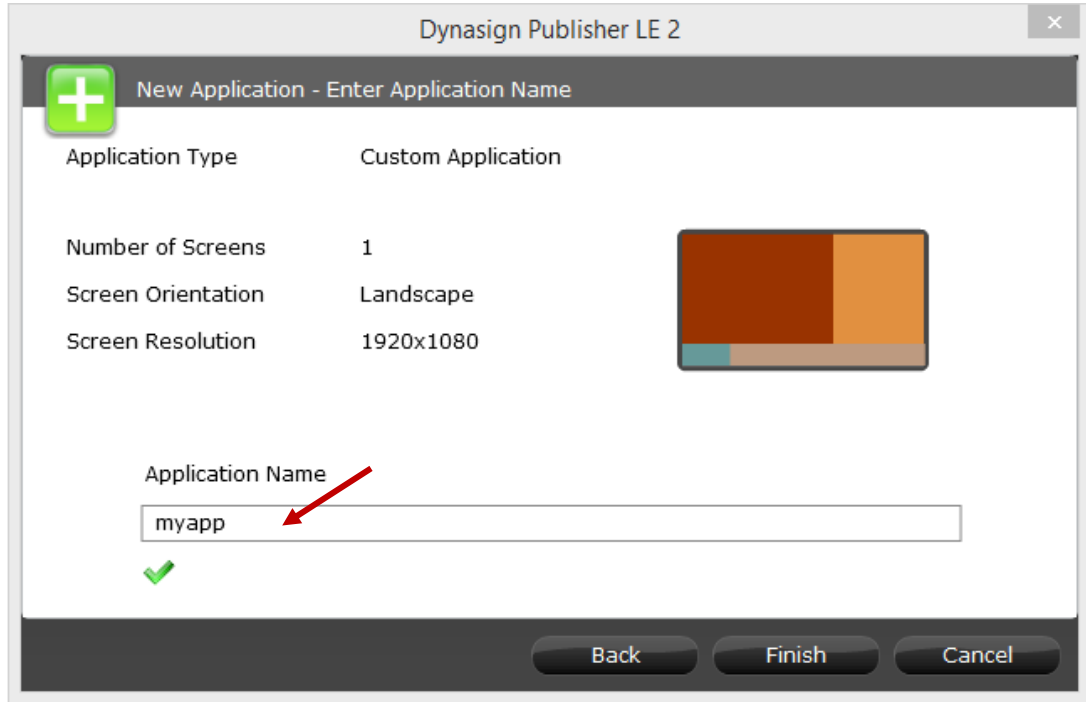
- Create a custom application from scratch;
- Or create an application using one of the application templates.



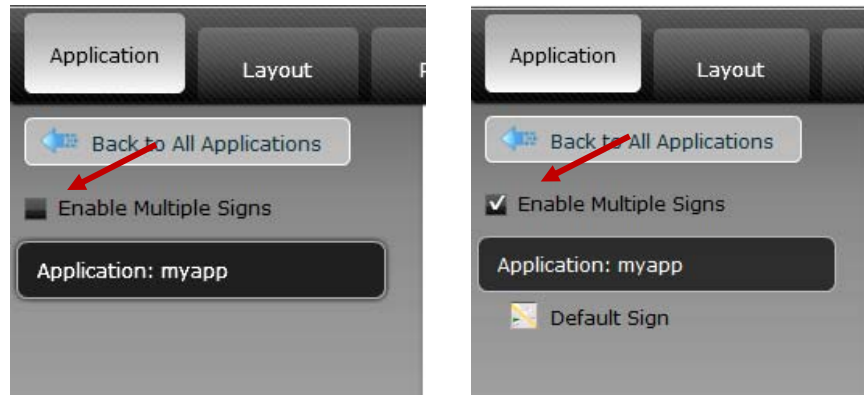
To create a custom application, you will go through the following steps:

- Select Screen Attributes
 - o Select Display Type: Single Screen or Videowall
 - o Select Screen Orientation: Landscape or Portrait
 - o Select Screen Resolution: 4K, 1080P, 720P or other resolutions
- Select Application Layout
- Enter Application Name at the last step to create your application

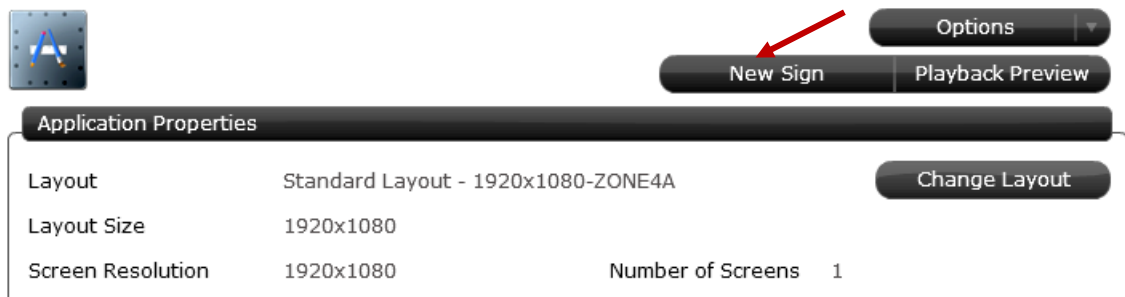




- 3) By default, each new application includes a sign called “Default Sign”. If you like to setup an application that supports more than one signs, check the “Enable Multiple Signs” checkbox, and then add additional signs. Multiple signs under the same application can share some of the same contents. By default, a content slot will be published to all signs under the same application; however, you can also select content to target individual signs instead of all signs.



Application - myapp



- 4) After creating your application, you will see the “Application Properties” screen. You can also get to this screen later by selecting your application from the application list view. From the “Application Properties” screen, you can:
 - a. Add additional signs to the application
 - b. Edit, Copy, delete or export the application from the “Options” menu.
 - c. Change screen layout

Application - myapp

Options

New Sign Playback Preview

Application Properties

Change Layout

Layout Standard Layout - 1920x1080-ZONE4A

Layout Size 1920x1080

Screen Resolution 1920x1080 Number of Screens 1

Main Zone Side Zone

Logo/Ti... Footer

Main Zone

Logo/Time

Side Zone

Footer

[Application] Program Content for Application

Double clicking on the zone you want to program content to will take you to the playlist screen, where you can add content slots to the zone. Click on "New Slot" to add content.

Application - myapp

The screenshot shows the 'Application Properties' window. At the top left is a small application icon. To its right are buttons for 'Options', 'Edit Application', and 'New Site'. Below these is a 'Change Layout' button. The main area displays 'Layout: System Layout - 1280x768-ZONE4A' and 'Resolution: 1280x768'. A central diagram shows a screen layout with a large 'Main Zone' (dark orange), a smaller 'Side Zone' (light orange), a 'Logo' area (teal), and a 'Footer' area (light brown). A red arrow points to the Main Zone. To the right, a sidebar lists the zones: 'Main Zone' (with a red arrow pointing to its details), 'Logo', and 'Side Zone'. The details for the Main Zone are: Position (0,0), Size 875x658, Orientation Landscape, Total Slots 0, and Total Duration 0 s. A 'View Playlist' button is located below these details.

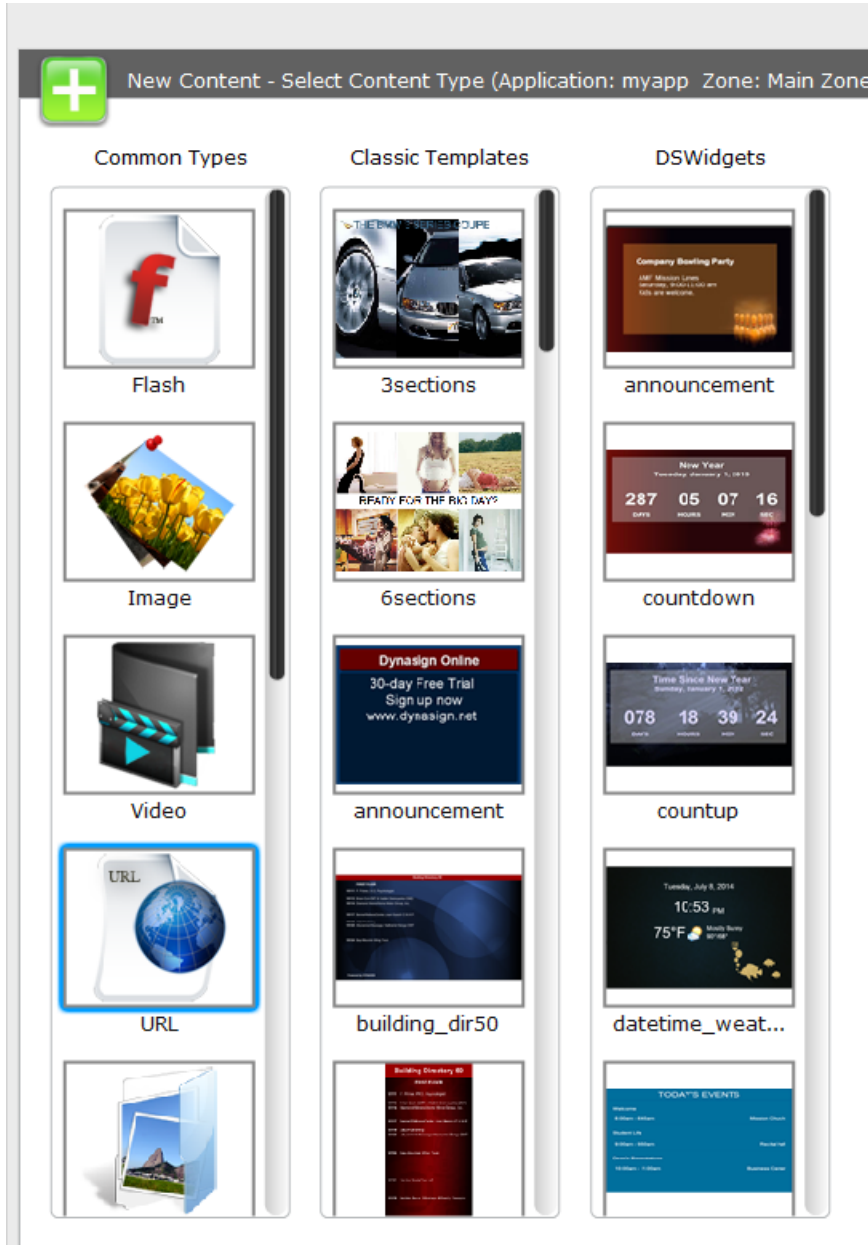
Application Playlist - Main Zone

The screenshot shows the 'Application Playlist - Main Zone' screen. On the left is a small thumbnail of the application layout. To its right are the zone details: Position (0,0), Size 875x658, Orientation Landscape, and Total Duration 0 s. Below this are two buttons: 'Back to Application' and 'New Slot' (with a red arrow pointing to it), and 'Save Duration & Sequence'. At the bottom is a table with the following data:

Slot Description	Schedule	Duration(s)	Sequence
Approved Total Slots: 0 Total Duration: 0 s			
Pending Total Slots: 0 Total Duration: 0 s			
Draft Total Slots: 0 Total Duration: 0 s			
Expired Total Slots: 0 Total Duration: 0 s			

You can choose one of the 3 options to add new content slots to your playlist:

- Common Types
- Classic Templates
- DSWidgets (New in Version 2.7)



[Application] Program Common Content – Flash



- Select the “Flash” icon.
- Click on the next button to go to the “New Content” screen for Flash
- Browse and select your flash file
- Click on the preview button to review content
- Enter content description and scheduling information
- Click on the Finish button to save.

+ New Content - Select Content Type (Application: sampleapp1 Zone: Main Zone)


Content Description


Workflow Status Approved Pending Draft (Only approved content will play)

Content Properties Duration (s) Sequence Full Screen

Start Time Now Date Hour :

Stop Time Never Date Hour :

Recurrence 

Assign to Site 


Content Templates flash_slide
Plays a SWF or FLV file.

Flash file

[Application] Program Common Content – Image



- Select the “Image” icon.
- Click on the next button to go to the “New Content” screen for Image.
- Browse and select your image file
- Click on the preview button to review content
- Enter content description and scheduling information
- Click on the Finish button to save.

 New Content - Select Content Type (Application: sampleapp1 Zone: Main Zone)


Content Description


Workflow Status Approved Pending Draft (Only approved content will play)

Content Properties Duration (s) Sequence Full Screen

Start Time Now Date Hour :

Stop Time Never Date Hour :

Recurrence 

Assign to Site 

Content Templates image_slide
Plays common image files including JPG, GIF, PNG, BMP, and TIF. JPG, GIF and PNG images are preferred.

Image file

Scale

[Application] Program Common Content – Video



- Select the “Video” icon.
- Click on the next button to go to the “New Content” screen for Video.
- Browse and select your video file
- Click on the preview button to review content
- Enter content description and scheduling information
- Click on the Finish button to save.

Dynasign Publisher LE 2

+ New Content - Enter Content Information (Application: myapp Zone: Main Zone)

Content Description

Workflow Status Approved Pending Draft (Only approved content will play)

Content Properties Duration (s) Sequence Full Screen

Start Time Now Date Hour :

Stop Time Never Date Hour :

Recurrence

Assign to Sign

Common Types video_slide
Supports the playback of WMV, AVI, MOV and MPEG video files

Video File

Scale

Looping Play

Audio

Volume

Balance

[Application] Program Common Content – URL



- Select the “URL” icon.
- Click on the next button to go to the “New Content” for URL
- Enter your URL including http://
- Click on the preview button to review content
- Enter content description and scheduling information
- Click on the Finish button to save.

Note: To have best display result, the size of the html page returned by the URL should have the same size as the zone size. Default image will be used when your network connection is not available during playback.

+ New Content - Enter Content Information (Application: myapp Zone: Main Zone)

Content Description

Workflow Status Approved Pending Draft (Only approved content will play)

Content Properties Duration (s) Sequence Full Screen

Start Time Now Date Hour :

Stop Time Never Date Hour :

Recurrence

Assign to Sign

Common Types url_slide
Internet connection is required for playing Internet based content.

URL(http://)

Preload ON

Default Image

[Application] Program Using Classic Templates

- Select a “template” to see a preview of the template.
- Click on the next button to go to the “New Content” screen.
- Enter content into the template fields.
- Click on the preview button to review content
- Enter content description and scheduling information
- Click on the Finish button to save.

Classic Templates

The screenshot displays the 'Classic Templates' section of the Dynasign LE2 software. On the left, a vertical list of template thumbnails is shown, including '3sections', '6sections', 'announcement', 'building_dir50', and 'Building Directory ID'. The '3sections' template is currently selected. On the right, the 'Content Templates' configuration window for 'image_rollout' is open. This window contains several input fields for customizing the template's appearance:

- Title: Welcome to Dynasign LE
- Title X Position: 82
- Title Y Position: 132
- Title Color: FFFFFFFF
- Title Font: Arial
- Title Size: 60
- Border Color: FFFFFFFF
- Image(JPG,1024x768): C:\ac3_cvs\Dynasign (with a 'Browse...' button)

The preview area on the right shows the resulting layout: a dark blue background with the text 'Welcome to Dynasign LE' in white, positioned above a glowing blue sphere graphic. A 'Help' button is visible in the top right corner of the configuration window.

[Application] Program Using DSWidgets

“DSWidgets” include a collection of new generation content templates that provides a drag and drop content design user interface. “DSWidgets” also scale for different zone sizes and shapes.

- Select a “DSWidget” to see a preview of the template.
- Click on the next button to go to the “New Content” screen.
- Enter content into the template fields.
- Click on the preview button to review content
- Enter content description and scheduling information
- Click on the Finish button to save.

DSWidgets

The image displays the Dynasign Publisher LE 2 interface. On the left, a vertical sidebar shows five DSWidget templates: 'announcement' (Company Bowling Party), 'countdown' (New Year), 'countup' (Time Since New Year), 'datetime_weat...' (Weather), and 'today's events'. The main area shows the 'New Content - Enter Content Information' configuration screen for an 'announcement' widget. The configuration includes fields for 'Content Description', 'Workflow Status' (Approved, Pending, Draft), 'Content Properties' (Duration: 100s, Sequence: 1, Full Screen), 'Start Time' (08/11/2014, 14:01), 'Stop Time' (12/31/2014), 'Recurrence', and 'Assign to Sign'. Below the configuration is a 'DSWidgets' preview pane showing the 'announcement' widget with fields for 'Title Text', 'Title', 'Description', 'Audio', and 'Background'.

[Application] Program with Content Attributes

All content slots will include the following attributes:

- Content Description: required for all slots.
- Workflow status:
 - a) Approved – allows slot to play
 - b) Pending – slot is ready, but will not play until it's approved.
 - c) Draft – slot is not ready
- Slot duration: determines how long this slot will play in the playlist loop.
- Slot Sequence: determines the position of this slot in the playlist loop.
- Full Screen: allows this slot to play full screen even if the zone is not full screen itself.
- Start Time: determines when the slot will start to be effective.
- Stop Time: determines when this slot will expire.

+ New Content - Enter Content Information (Application: app1 Zone: Main)


Content Description


Workflow Status Approved Pending Draft (Only approved content will play)

Content Properties Duration (s) Sequence Full Screen

Start Time Now Date Hour :

Stop Time Never Date Hour :

Recurrence 

Assign to Sign 

[Application] Program with Recurrence

Recurrence option allows the slot to play only during a given time period on certain days of a week. Without specifying recurrence, the slot will play all the times as long as current time is greater than the start time and less than the expired time.

Click on the "edit" icon next to recurrence to bring up the recurrence popup, where you can define recurring time and recurring day.

New Content - Select Content Type (Application: myapp Zone: Main Zone)


Content Description


Workflow Status Approved Pending Draft (Only approved content will play)

Content Properties Duration (s) Sequence Full Screen

Start Time Now Date :

Stop Time Never Date :

Recurrence 

Assign to Site 

New Content - Select Content Type (Application: myapp Zone: Main Zone)

Content Description

Workflow Status Approved Pending Draft (Only approved content will play)

Content Properties Duration (s) Sequence Full Screen

Start Time Now Date :

Stop Time Never Date :

Recurrence

Recurring Time
Start(Hour:Min) :
End(Hour:Min) :

Recurring Day


Monday Thursday Saturday

Tuesday Friday Sunday

Wednesday

[Application] Program for Selective Signs

When you work with an application with multiple signs, you can publish some content slots to all signs and publish other content slots only to selected signs. By default, a content slot will be published to all signs under the same application. Click on the “edit” icon next to “Assign to Sign”. You can then select or deselect a sign.

 Edit Content Slot (Application: Sample App1 Zone: Main Zone)


Content Description



Workflow Status Approved Pending Draft (Only approved content will play)

Content Properties Duration (s) Sequence Full Screen




Start Time Now Date Hour :


Stop Time Never Date Hour :

Recurrence 

Assign to Sign  

Use checkbox to select or deselect a content slot for this site.

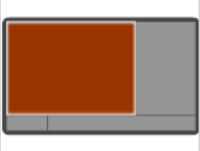
<input checked="" type="checkbox"/>		Lobby
<input checked="" type="checkbox"/>		Cafeteria
<input type="checkbox"/>		Conference Room



[Application] Adjust Slot Duration and Play Sequence

Both Slot duration and slot sequence can be changed at the playlist screen. Sequence numbers need to be positive integers, but they don't have to be sequential. Play sequence in the playlist will be determined according to the slot sequence number and start time. After entering the new duration or sequence number, you need to click on the "Save Duration & Sequence" button to save the change.

Application Playlist - Main Zone



Position (0,0)
 Size 875x658
 Orientation Landscape
 Total Duration 40 s

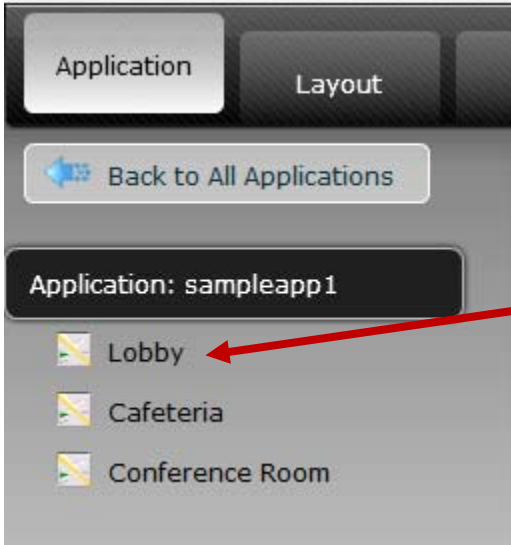
Back to Application

New Slot Save Duration & Sequence

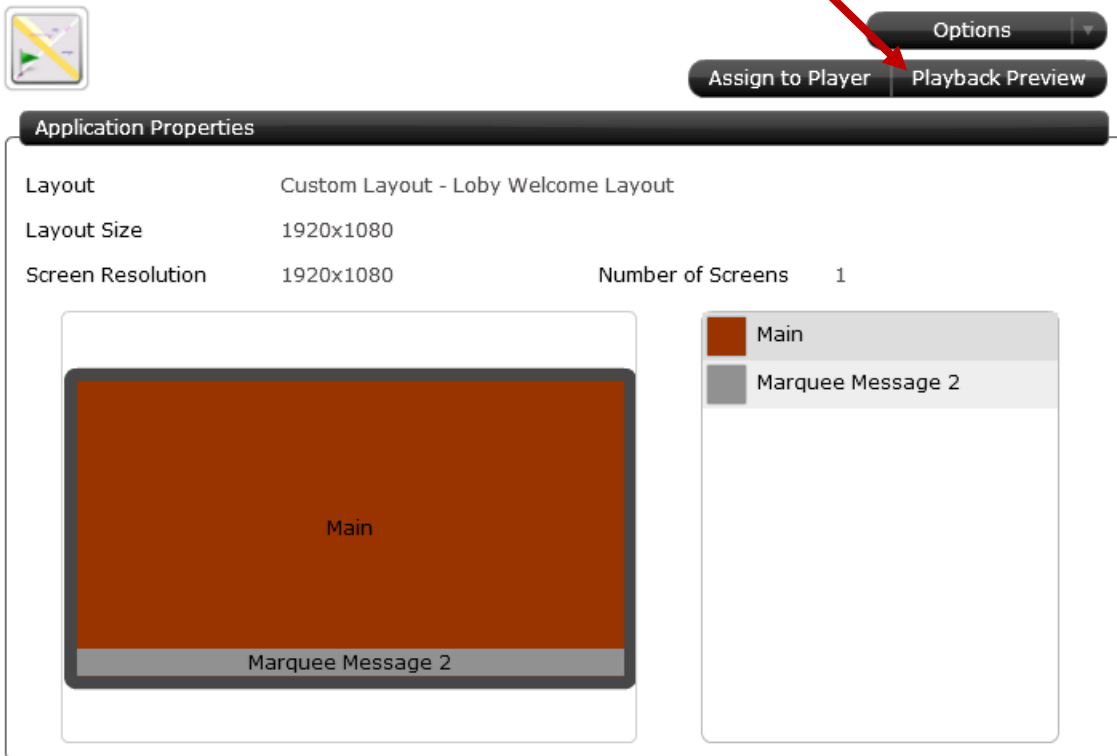
Slot Description	Schedule	Duration(s)	Sequence
Approved Total Slots: 3 Total Duration: 40 s			
Welcome [image_rollout]	Start : 2012/02/16 14:05 Stop : Never	<input type="text" value="10"/>	<input type="text" value="1"/>
Weather [weather_current]	Start : 2012/02/16 14:10 Stop : Never	<input type="text" value="20"/>	<input type="text" value="2"/>
swf [flash_slide]	Start : 2012/02/16 14:10 Stop : Never	<input type="text" value="10"/>	<input type="text" value="3"/>
Pending Total Slots: 0 Total Duration: 0 s			
Draft Total Slots: 0 Total Duration: 0 s			
Expired Total Slots: 0 Total Duration: 0 s			

[Application] Preview playback

To preview how your application/sign will play, select the application or sign to go to the Application or Sign screen, and then click on the "Playback Preview" button.



Sign - Default Sign



[Application] Copy applications

From the "Options" dropdown menu, select "Copy Application".

Application - myapp

The screenshot displays the application management interface for 'myapp'. At the top left is a small application icon. To its right is a horizontal toolbar with buttons for 'Edit Application' and 'Options'. The 'Options' dropdown menu is open, showing a list of actions: 'Copy Application', 'Delete Application', 'Export Application', and 'Change Layout'. A red arrow points to the 'Copy Application' option, which is highlighted with a red box. Below the toolbar is the 'Application Properties' section, which includes fields for 'Layout' (System Layout - 1280x768-ZONE4A) and 'Resolution' (1280x768). The main area features a visual layout diagram with four zones: 'Main Zone' (dark brown), 'Side Zone' (orange), 'Logo' (teal), and 'Footer' (light brown). To the right of the diagram is a legend with color-coded boxes for each zone name.

[Application] Remove Applications

From the "Options" dropdown menu, select "Delete Application".

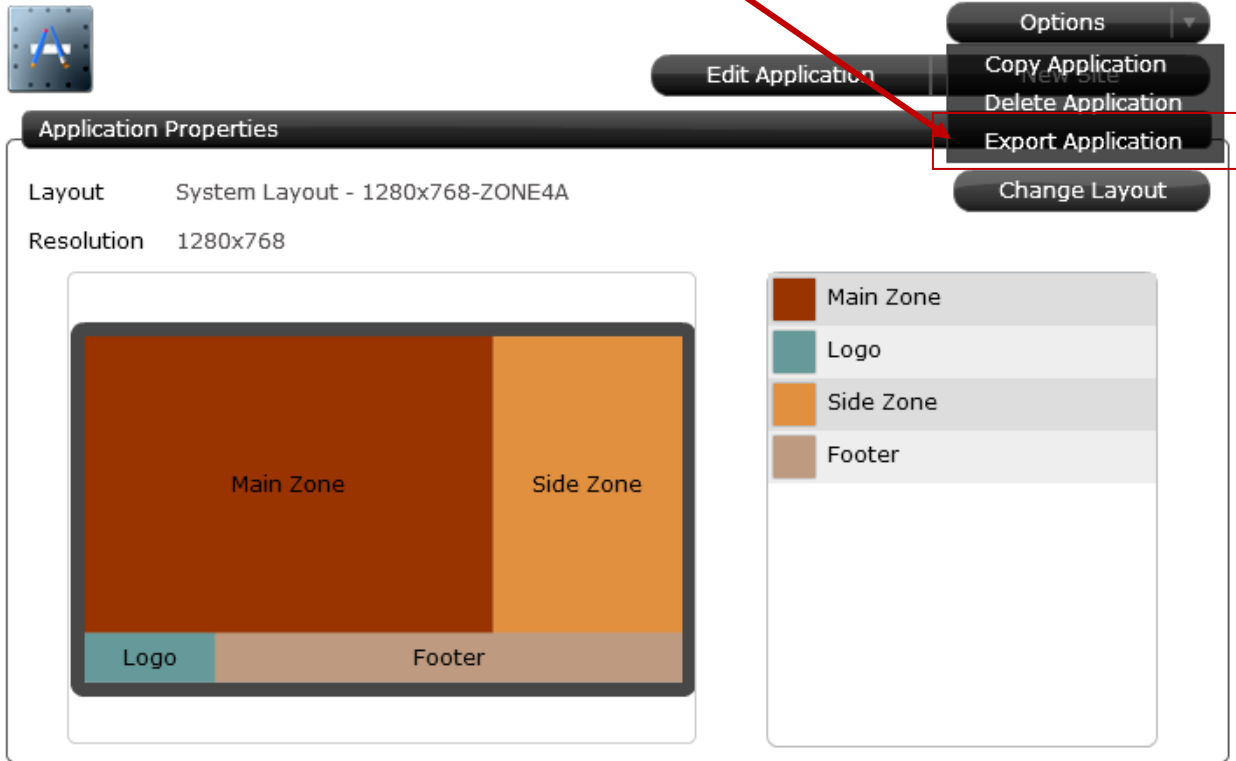
Application - myapp

The screenshot displays the application management interface for 'Application - myapp'. At the top left is a small application icon. To its right is an 'Options' dropdown menu with a downward arrow. Below the icon is an 'Edit Application' button. The 'Options' dropdown menu is open, showing four options: 'Copy Application', 'Delete Application', 'Export Application', and 'Change Layout'. A red arrow points from the 'Options' dropdown to the 'Delete Application' option, which is also highlighted with a red rectangular box. Below the 'Options' menu is a dark grey bar labeled 'Application Properties'. Underneath, the 'Layout' is set to 'System Layout - 1280x768-ZONE4A' and the 'Resolution' is '1280x768'. The main area contains a visual representation of the application layout with four zones: 'Main Zone' (dark brown), 'Side Zone' (orange), 'Logo' (teal), and 'Footer' (light brown). To the right of the layout is a legend with color-coded boxes for each zone: 'Main Zone' (dark brown), 'Logo' (teal), 'Side Zone' (orange), and 'Footer' (light brown).

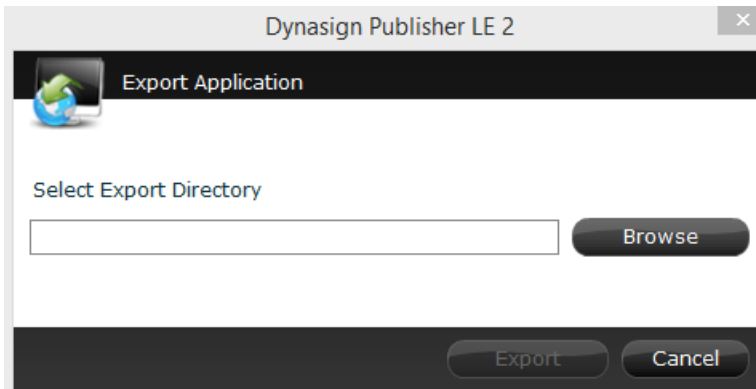
[Application] Export Applications

From the "Options" dropdown menu, select "Export Application".

Application - myapp

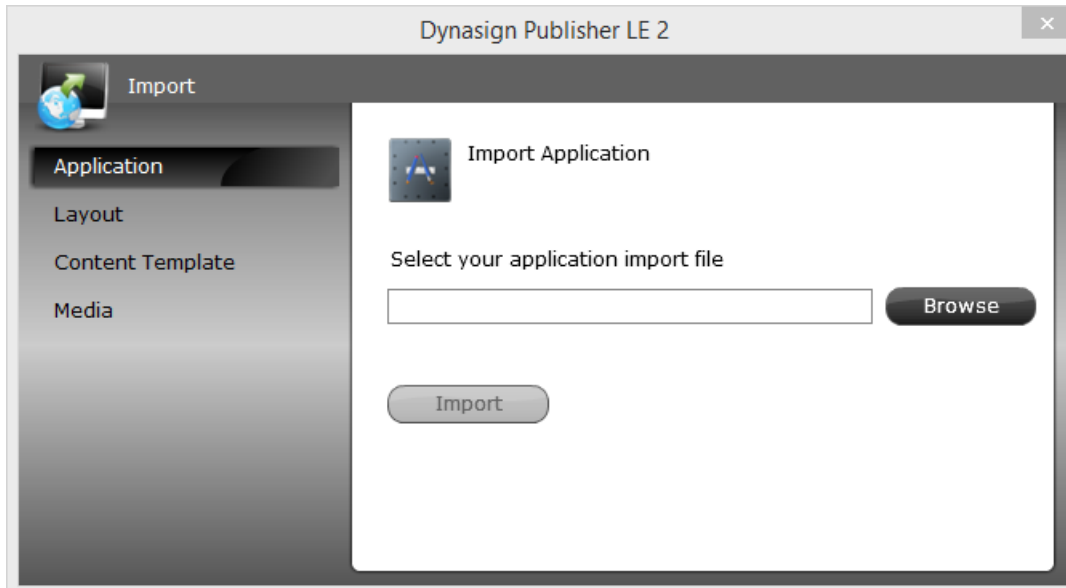


Select a directory that exported file (.zip file) will be stored.



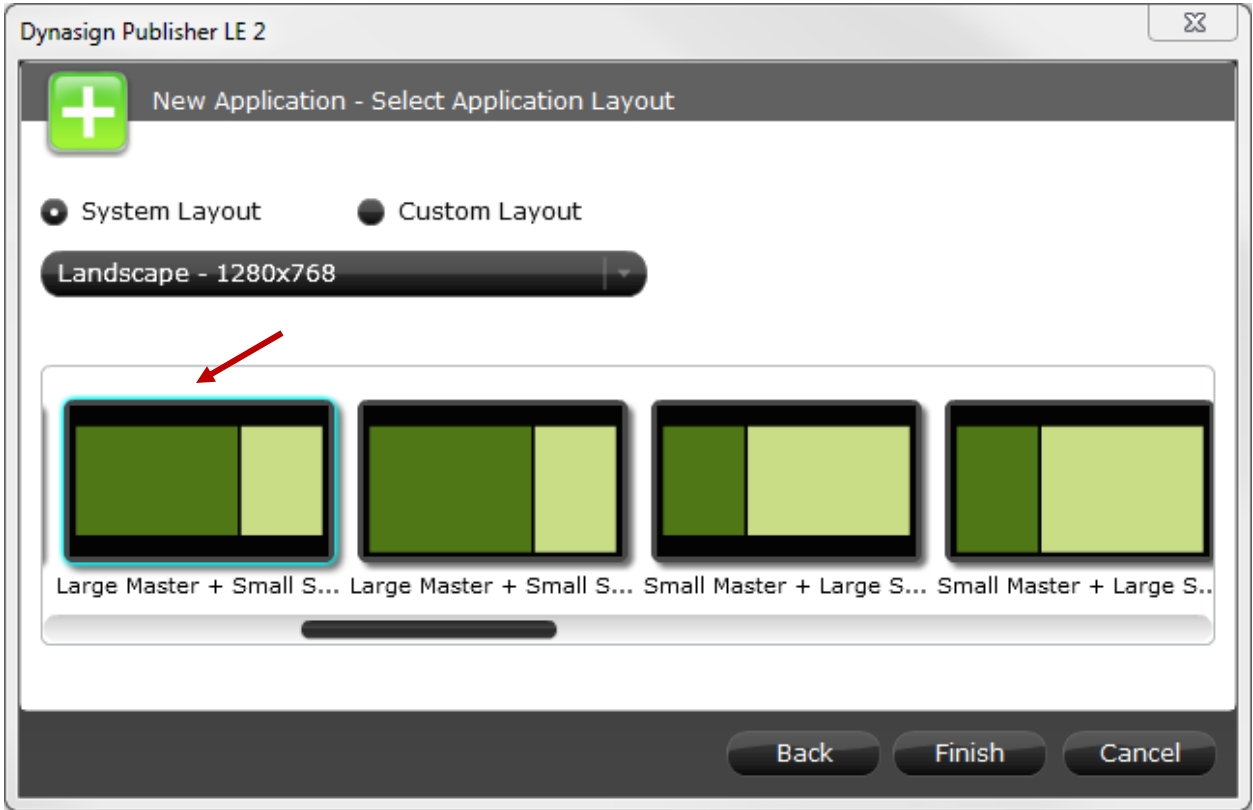
[Application] Import Applications

- From the “Tools” menu, select “Import”
- Select “Application” from Import Screen
- Browse and select the exported application file (.azip)
- Click on the “Import” button.



[Application] Sync Content Play in 2 different Zones

To sync content play in 2 different zones, you need to set up your application with a master and slave zone layout. You can either select one of the standard screen layouts with master and slave zones or create your own custom layout. For each content slot in the master zone, you can select a content slot from the slave zone to pair with.



[Screen Layout] Change Application Screen Layout

Application - myapp

Options

Edit Application New Site

Application Properties

Layout System Layout - 1280x768-ZONE4A

Resolution 1280x768

Change Layout

Main Zone

Logo

Side Zone

Footer

Dynasign Publisher LE 2

Change Application Layout

Display Type

Single Screen Videowall

Screen Orientation

Landscape Portrait

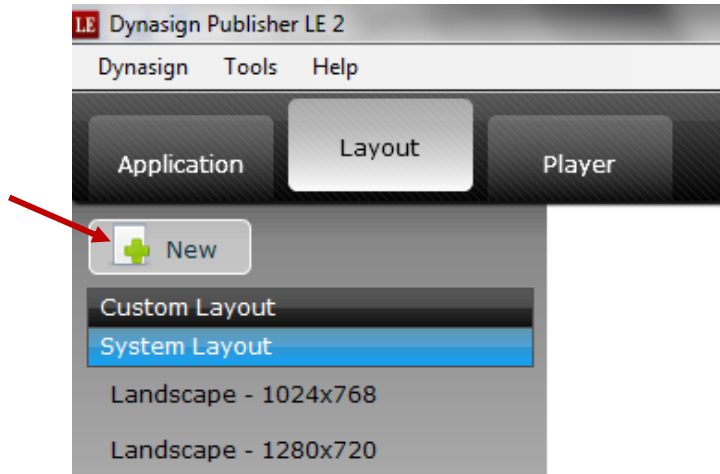
Screen Resolution

1920x1080 (1080P)

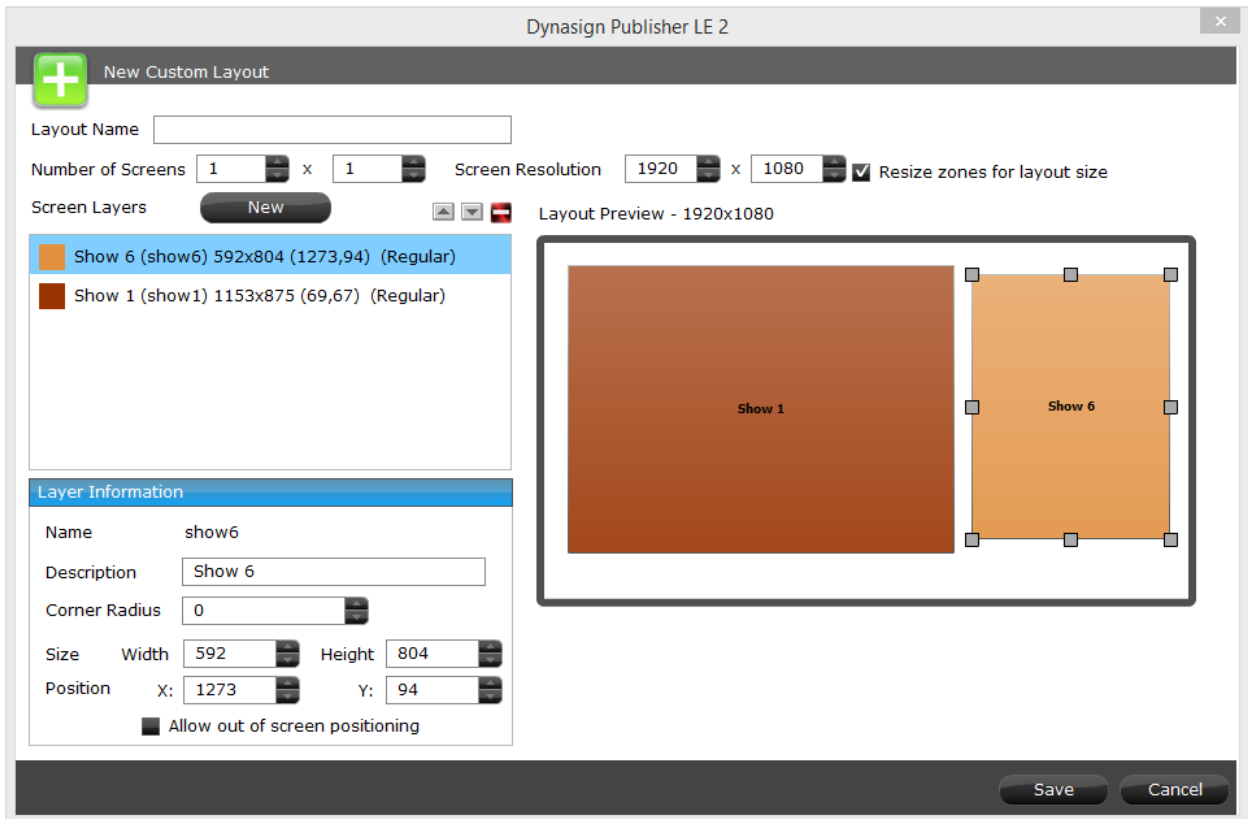
Back Next Cancel

[Screen Layout] Create Custom Screen Layouts

To setup a customized screen layout, click the new button under the Layout tab to launch the Screen Layout Editor.



- Enter layout name
- Select screen width and height
- Add layers to zones by clicking the “new” button.
- For each layer or zone, define its size and position
- You can drag and resize the zones in layout preview.



[Player] Setup Local Player

If Player is installed in the same folder that contains the Publisher folder, Publisher will be linked to the local player automatically. You still need to activate your local player (see "Activate Player"), setup its player properties (see "Setup Player Properties") and map it to a sign (see "Map Players to Applications and Signs").

Player Detail - Local Player

Options | **Publish to Player**

Connection Properties

Version	2.7.0.3
Mac Address	C45444279E2D
Activation Key	-----
Last Publish Time	-----

Activate Player

Sign

Assign Sign | **Playback Preview**

Application: **Please assign a Sign**

Sign:

Configuration Properties

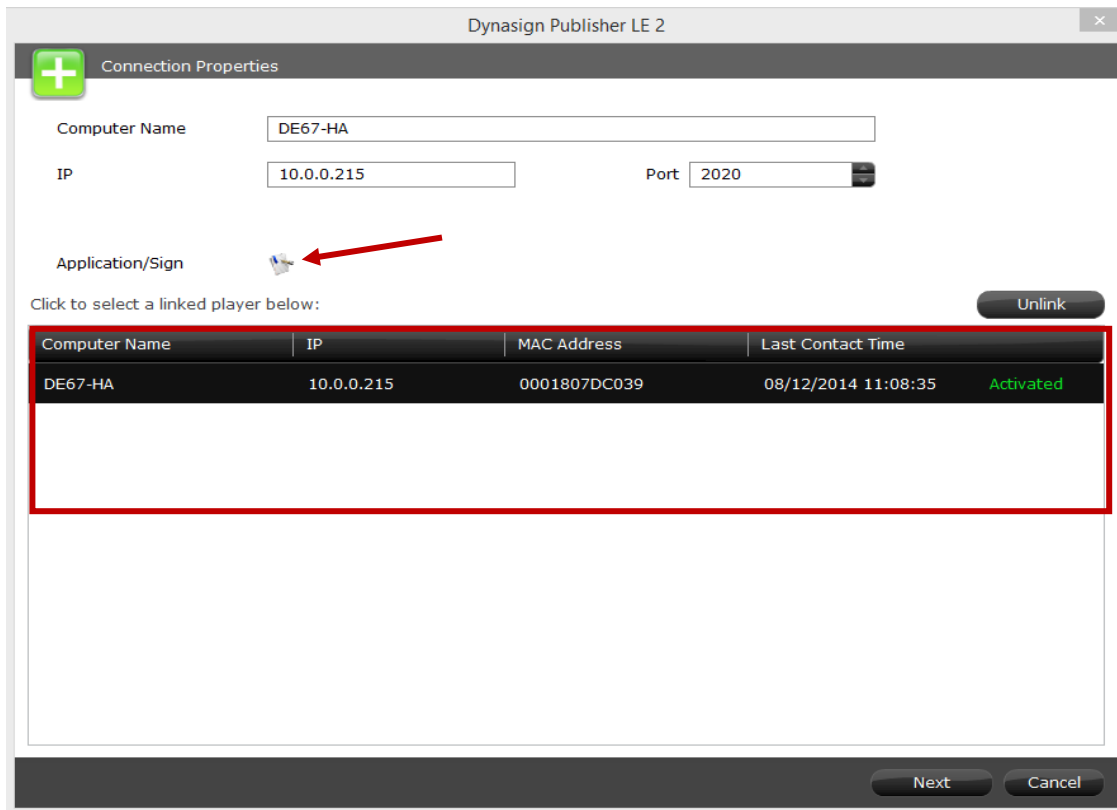
Edit Properties

RS232 Control	None	RS232 Port	COM1
Power Off Option	No Action		
Power Off Schedule			
Display On/Off Schedule			
Everyday Schedule	00:00 - 00:00		
Internet Check	Off		
Top Most	Off	External Scroller	On
Show Cursor	Off		
Interactive Layer	Off		

[Player] Setup Remote Player



- Remote player on the same local network will be detected automatically by Publisher.
- The number on the Player tab indicates number of players found on the network.
- Click on the New button
- Click on a player in the list to link
- Select an application and a sign
- Select the Player to be linked.
- Select player properties (see "Setup Player Properties" for detail)
- Enter player name and description
- Save the player.



Note: If your remote player doesn't show up in the list, most likely it is not on the same network as your Publisher. To connect to a remote player not on the same network, you can enter its public IP and port number manually. Due to the setup variations of different network proxy servers and routers, you may not be able to connect to your remote player on a different network. Officially, Dynasign LE only supports remote players on the same local network.

[Player] Activate Players

Click on the Activate link (red) to bring up the Player Activation window. Get the 20-char player key ready. Enter all the information into the fields and click on Activate. Internet connection is required for Activation. One player key can only be used on one PC.

[Player List View](#)



Max Players Allowed: 30

Latest Player Version: 2.7.0.4

Player Name/Description	Version/Activation Key	Computer Name/IP
Local Player	2.7.0.4 Activate	Lenovo-PC1 127.0.0.1

Dynasign Publisher LE 2

Player Activation

Player: Local Player

MAC Address: C45444279E2D

Computer Name: Lenovo-PC1

IP: 127.0.0.1

Player Activation Code

- - - - -

* First Name:

* Last Name:

* Phone Number:

* Email Address:

Organization:

Address:

City:

State/Province:

Postal Code:

Country/Region:

[Player] Publish to Players

To publish content to players, select the players first, then click “Publish to Selected Players”.

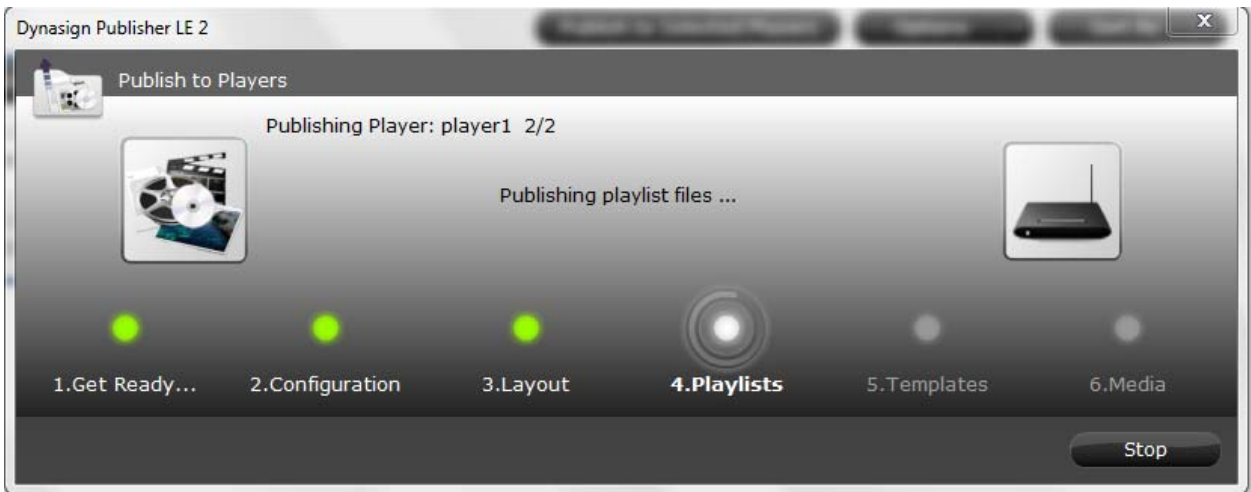
Make sure the players that you want to publish to have already been mapped to a sign.

[Player List View](#)

Max Players Allowed: 30

Latest Player Version: 2.7.0.2

Player Name/Description	Version/Activation Key	Computer Name/IP	Last Contact Time	Last Publish Time	Application/Sign
<input type="checkbox"/> Local Player	2.7.0.3 Activate	Lenovo-PC1 127.0.0.1	----	----	Please assign a Sign
<input checked="" type="checkbox"/> Player1	2.7.0.2 D1-1170-3684-4408-A8F4-L2	DE67-HA 10.0.0.215	08/12/2014 11:49:12 running	---- Verify Connection	myapp Default Sign







[Player] View Player Status



Go to the Player List View screen to check Player status:

- Player Name/Description
- Player Version
- Mac Address
- Player Computer Name /IP Address
- Last Contact Time

[Player List View](#)

 Max Players Allowed: 30

Latest Player Version: 2.7.0.2   

Player Name/Description	Version/Activation Key	Computer Name/IP	Last Contact Time	Last Publish Time	Application/Sign
 Local Player	2.7.0.3 Activate	Lenovo-PC1 127.0.0.1	----	----	Please assign a Sign
 Player1	2.7.0.2 D1-1170-3684-4408-A8F4-L2	DE67-HA 10.0.0.215	08/12/2014 11:49:12 running	---- Verify Connection	myapp Default Sign

[Player] Change Player Passcode (for Remote Player Only)

Publisher connects to a remote player using a passcode. Publisher can only access a remote player if the passcode is correct. All Players come with a default passcode "dynasign". You can change the default passcode by following the steps below:

- 1) Click on the "Player" button on the top menu bar
- 2) Click on your remote player and go to Player Property tab
- 3) Click on the "Change Passcode" button
- 4) From the "Change Player Passcode" dialog box, enter the old passcode and new passcode. Then click on the "Save" button.

Player Detail - Player1

The screenshot shows the 'Player Detail - Player1' interface. At the top left is a router icon. To its right are two buttons: 'Options' and 'Publish to Player'. Below these is a 'Connection Properties' section with the following details:

Computer Name	DE67-HA		
IP	10.0.0.215	Port	2020
Version	2.7.0.2		
Mac Address	0001807DC039		
Activation Key	D1-1170-3684-4408-A8F4-L2		
Last Contact Time	08/12/2014 11:51:43	running	
Last Publish Time	----		

At the bottom of the properties section are four buttons: 'Link Player', 'Verify Connection', 'Change Passcode', and 'Deactivate'. A red arrow points to the 'Change Passcode' button.

The screenshot shows the 'Change Passcode' dialog box within the 'Dynasign Publisher LE 2' application. The dialog has a title bar with a close button. It contains three input fields with red asterisks indicating required fields:

- Enter current passcode *
- Enter new passcode *
- Re-enter new passcode *

At the bottom right of the dialog are two buttons: 'Save' and 'Cancel'.

[Player] Map Players to Applications and Signs

If your player has not been assigned any sign, click on the “Assign Sign” button to map a sign.

To change your player to a different sign, click on the “Change Sign” button.

Player Detail - Player1

The screenshot shows the 'Player Detail' interface for 'Player1'. At the top left is a router icon. To its right are two buttons: 'Options' and 'Publish to Player'. Below this is a 'Connection Properties' section with a table of details:

Computer Name	DE67-HA		
IP	10.0.0.215	Port	2020
Version	2.7.0.2		
Mac Address	0001807DC039		
Activation Key	D1-1170-3684-4408-A8F4-L2	Deactivate	
Last Contact Time	08/12/2014 11:53:55	running	
Last Publish Time	----		

Below the table are three buttons: 'Link Player', 'Verify Connection', and 'Change Passcode'. Underneath is a 'Sign' section with a 'Change Sign' button (indicated by a red arrow) and a 'Playback Preview' button. At the bottom, there is a table showing the current configuration:

Application	myapp
Sign	Default Sign

The screenshot shows the 'Select a sign for player' dialog box in the 'Dynasign Publisher LE 2' application. The dialog has a title bar with a close button. Inside, it displays 'Player: Player1' and 'Current Application/Sign: myapp/Default Sign'. Below this, there are two main sections: 'Click application to view signs' and 'Sign List'. The 'Click application to view signs' section contains a list of applications with a 'Sort By' dropdown menu. The 'Sign List' section shows a single sign, 'Default Sign'. At the bottom of the dialog are 'Save' and 'Cancel' buttons.

Application	Time
interactive1	08/11/2014 17:09:39
my interactive app	08/11/2014 15:22:56
myapp	08/11/2014 13:26:26
Sample App1	08/11/2014 14:09:35

[Player] Setup Player Properties

Dynasign Publisher LE 2

Edit Player Configuration

Advanced Options

Display On/Off Schedule

Every Day Schedule
 Start Time (Hour:Minute) 00 : 00 Stop Time (Hour:Minute) 00 : 00

Daily Schedule

Power Off

Power Off Option Reboot Sytem Shutdown System No Action (Need DynasignWatcher.exe)

Power Off Schedule Time (Hour:Minute): 03 : 00

Day: Mon Tue Wed Thu Fri Sat Sun

RS232

RS232 Control None

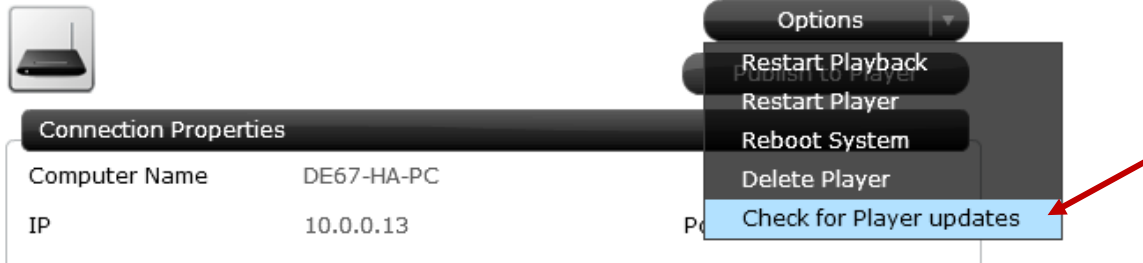
RS232 Port COM1

Save Cancel

- Display On/Off schedule can be setup to put your player to a sleeping mode during the display off periods.
- Power off can be setup to either reboot or shut down the system in a daily basis.
- RS232 control can be setup to manage your screen power on and off. Correct screen brand and model must be selected. RS232 cable needs to be connected to your screen and the correct RS232 port must be selected.

[Player] Check for Player Software Updates

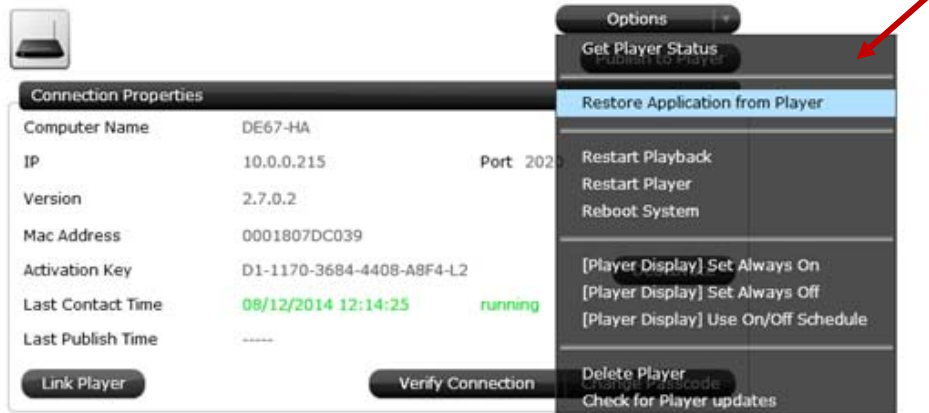
Player Detail - player1



[Player] Restore Applications from Players (Version 2.7 or later)

Restoring applications from players allows you to get an application back into your Publisher from a remote player. Then you can edit and publish again.

Player Detail - Player1



From the Player Detail screen, select "Restore Application from Player" from the Options menu. Publisher will detect the application on the remote player and guide you through the restoring process.

